



AMENDMENT – THA PLAYING RULES 2011

PART 2.6 TEAM PLAYING NUMBERS

2.6.1 No team shall take the field with less than seven (7) players. This must be maintained for the duration of the game. Teams may be completed to their full strength of eleven (11) players and 5 substitutes at any time during a game. Provided that a player's name is added to the Player List by the Match Director or Umpire prior to the player taking the field. A maximum of sixteen (16) players is permitted in a team.

2.6.2 In juniors, the team on the field must at all times include a properly attired goalkeeper, whose kit shall include a minimum of:

- Pads
- Kickers
- Gloves
- Abdoguard
- Chest Protector
- Helmet

a) In the event where a junior goalkeeper receives a green or yellow card the nominated captain will serve the suspension. The umpire awarding such green or yellow card shall make a suitable notation on team card stating the reason for the issuance of the card/s and include his or her printed name and signature next to that notation.

b) In the event where a junior goalkeeper receives a red card the nominated captain will serve the suspension. The team must proceed to replace the goalkeeper who was awarded the red card, if possible, with another fully kitted goalkeeper. Play should not be suspended to allow this to occur. Separate goalkeeping equipment should be used or the change made during the half time break. The umpire awarding such red card shall make a suitable notation on team card stating the reason for the issuance of the card/s and include his or her printed name and signature next to that notation.

Note: When the replacement goalkeeper takes the field the Captain is allowed to return, however the replacement goalkeeper must be substituted for another player to ensure that the team fields the correct number of players. The goalkeeper awarded the red card then serves the suspension

c) In the event of a junior goalkeeper being injured during a game, the goalkeeper may be replaced by a properly attired goalkeeper or a play suspended for a period of five (5) minutes to allow for another player to be fully kitted as the goalkeeper. The clock will not be stopped.

2.6.3 In senior and veterans, the team on the field must at all times include a properly attired goalkeeper as above. However, in the event where a goalkeeper receives a green, yellow or red card the following options apply.

a) Replaced by a properly attired goalkeeper. This can occur at any time during the suspension when such person becomes available. The replacement goalkeeper must be substituted for a field player for the term of the suspension.

b) Replaced by a player with goalkeeping privileges.

Note: Protective headgear must be worn by a player with goalkeeping privileges when defending a penalty corner or penalty stroke. A player with goalkeeping privileges must not take part in the match outside the 23 metres area they are defending when wearing the protective headgear but may remove the headgear and take part in the match anywhere on the field. Goalkeepers and players with goalkeeping privileges must wear a single coloured shirt or garment which is different in colour from that of both teams. (as per Rules of Hockey Australia)

c) In the event of a goalkeeper being injured during a game, the goalkeeper may be replaced by a properly attired goalkeeper or a period of five (5) minutes will be allowed for another player to be fully kitted as the goalkeeper. The clock will not be stopped. To enable the game to continue during that period the goalkeeper may be replaced by a player with goalkeeping privileges.